Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN TYPE [OR SMALL ENTITY (Column 1) (Column 2) **TOTAL CLAIMS** DO FEE RATE FEE RATE BASIC FEE 770.00 BASIC FEE 385.00 NUMBER EXTRA NUMBER FILED OR **FOR** TOTAL CHARGEABLE CLAIMS D XS18= minus 20= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X86= X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL SMITTY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-4 REMAINING NUMBER PRESENT **TIONAL** TIONAL RATE RATE **PREVIOUSLY EXTRA AMENDMENT** AFTER FEE FEE **AMENDMENT** PAID FOR X\$18= Minus X\$ 9= Total OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL 12 OR ADDIT FEE ADDIT FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI- $\mathbf{\omega}$ REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE FEE PAID FOR **AMENDMENT** X\$18= Minus X\$ 9= Total OR Minus = Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145 =OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-C REMAINING NUMBER **PRESENT** TIONAL **TIONAL** RATE RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER FEE** PAID FOR FEE **AMENDMENT** Minus X\$18= Total X\$ 9= OR Minus Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.